

Patrick T. Leonhard

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EDUCATION:

The Art Institute of Washington

Arlington, Virginia
Bachelor of Fine Arts: Media Arts and Animation
Graduation Date: June 11, 2008

College of Southern Maryland

La Plata, Maryland
Currently pursuing an Associate's Degree in Web Developer

ANIMATION SKILLS:

- Stop Motion
- Cut-Out Animation
- Digital Production
- Web Design
- 2D Animation
- 3D Animation
- Video Editing
- Program Design and Development

SOFTWARE:

- Flash
- Frame Thief
- 3D Studio Max
- Adobe Illustrator
- Adobe Photoshop
- Adobe Premiere
- Adobe After Effects
- Microsoft Word, Excel, PowerPoint
- Toon Boom Animate

Highly experienced on a MAC operating system in addition to a PC system
Thoroughly experienced with the Wacom Tablet

EMPLOYMENT EXPERIENCE:

Michael's Arts and Crafts

November 2010-January 2010 Alexandria, Virginia

January 2010-Present Waldorf, Maryland

Position: Department Manager

Responsibilities: Responsible for the efficient and profitable operation of the floral department while providing excellent customer service. Serve as the Manager on Duty as assigned, performing overall store management duties along with the opening and closing of the store when scheduled.

August 2010-November 2010 Waldorf, Maryland

Position: Front-end Supervisor

Responsibilities: Responsible for ensuring efficient customer service at the Front End by providing support to the cashiers and handling check out issues as they arise. Ensure that

customers are handled efficiently and quickly. Accountable for ensuring effective training is provided to cashiers.

Karptoons

Silver Spring, Maryland

7/10/2008-Present (As Needed)

Position: Assistant Animator (Free-Lance Position)

Responsibilities: Worked on multimedia visual projects as needed.

Assist Head Animator, Steve Karp, to include creating assets in Adobe Flash (backgrounds, foregrounds, character props, characters, etc.)

Assist with lip syncs and scene layout.

In-Between Animation

EA Mythic

Fairfax, Virginia

8/25/2008-1/31/2009

Position: Quality Assurance: Game Analyst

Responsibilities: Hands-on analysis and testing of *Warhammer Online*, including analyzing new classes, scenarios and any new feature added to the game.

Responsible for finding and reporting defects in new or existing game play.

Worked as a Customer Service Representative upon initial employment.

Facchina Construction Company

La Plata, Maryland

2003-2007 (Employed weekend and during semester breaks)

Position: Laborer

Responsibilities: Check grades and assist surveyor; operated heavy machinery; directed traffic.

J.R. Associates, Inc.

Indian Head, Maryland

April-August, 2005 (Internship)

Position: Assisted the Lead Animator with current projects and designs

Responsibilities: Animation, 3-D modeling; Editing video, assisting with set-up for video shoots

PROFESSIONAL PROJECTS:

Princess Katie and Racer Steve DVD: Uncredited Animator

Joanie Leeds "Hey Little Sun" music video: Uncredited Animator

American Red Cross: "WHALE Tales": Uncredited Animator

TheDougandJonshow.com:

- Doug and Jon's Shorts
- Manny the Monkey Butler: Uncredited Animator
- Break-Up School for Womanizers: Uncredited Animator
- How to Enrage a Clown: Uncredited Animator
- Cherry Twitters: Uncredited Animator
- Dr. Phil Pwned by Peruvian: Credited Animator
- GLOBAL WARMING: Frog Armageddon: Credited Animator
- Pot of Doug: Credited Animator
- The Check Norris Man Test: Uncredited Animator

HIGHLIGHTS OF QUALIFICATIONS:

- Experience in expressing thoughts and ideas through animation.
- Ability to learn new programs effectively and efficiently.
- Proficient in animation and media software.
- Detail oriented and excellent planning and organizational skills.
- Flexible and team oriented.
- Excellent sense of humor and the ability to get along well with others.

REFERENCES: Available upon request.